



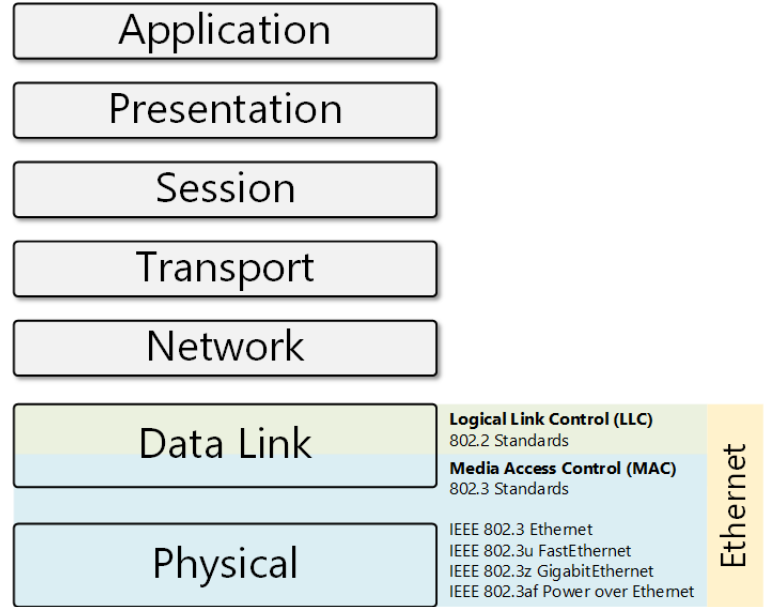
آموزش نتورک پلاس

# Ethernet Fundamentals

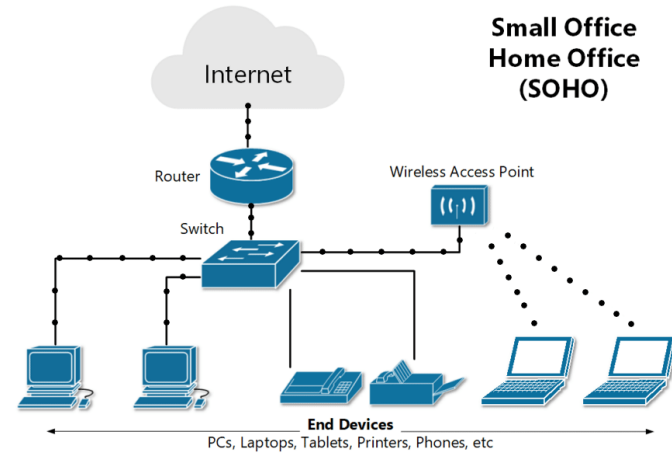
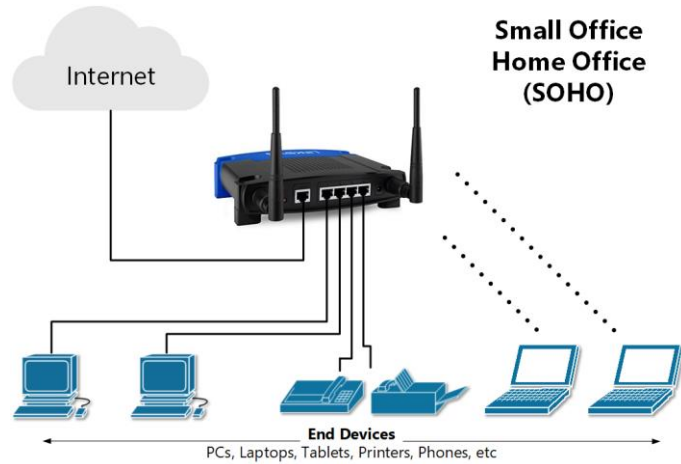
آشنایی با تکنولوژی اترنت

# Local Area Network Protocols

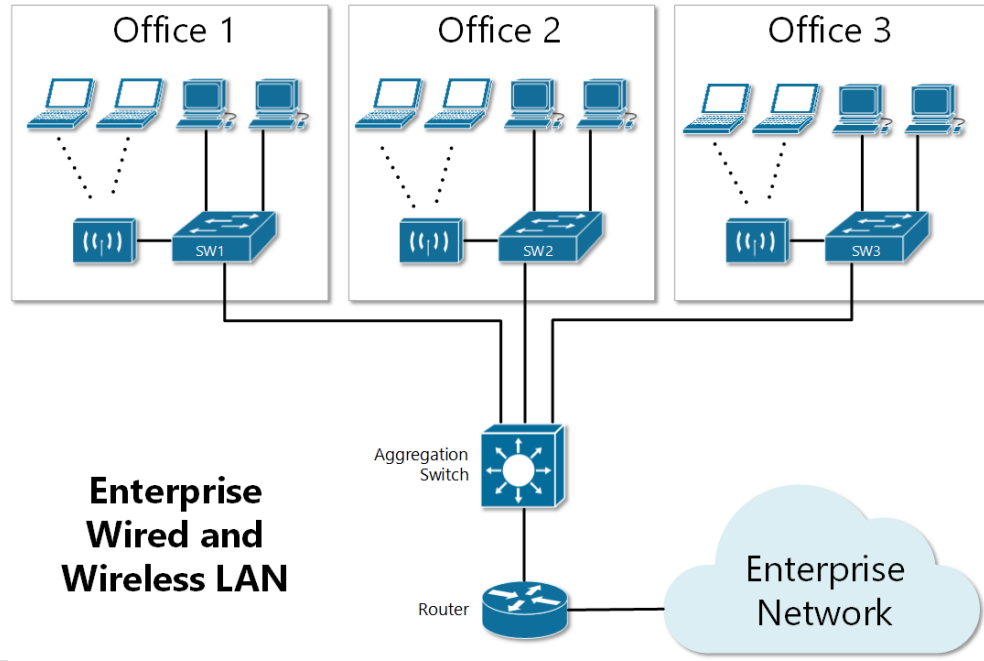
- Ethernet, Token Bus, Token Ring, FDDI, Local Talk, Apple Talk, . . .
- Ethernet is a physical and data link layer technology for Local Area Networks



# Small-Office / Home-Office LANs



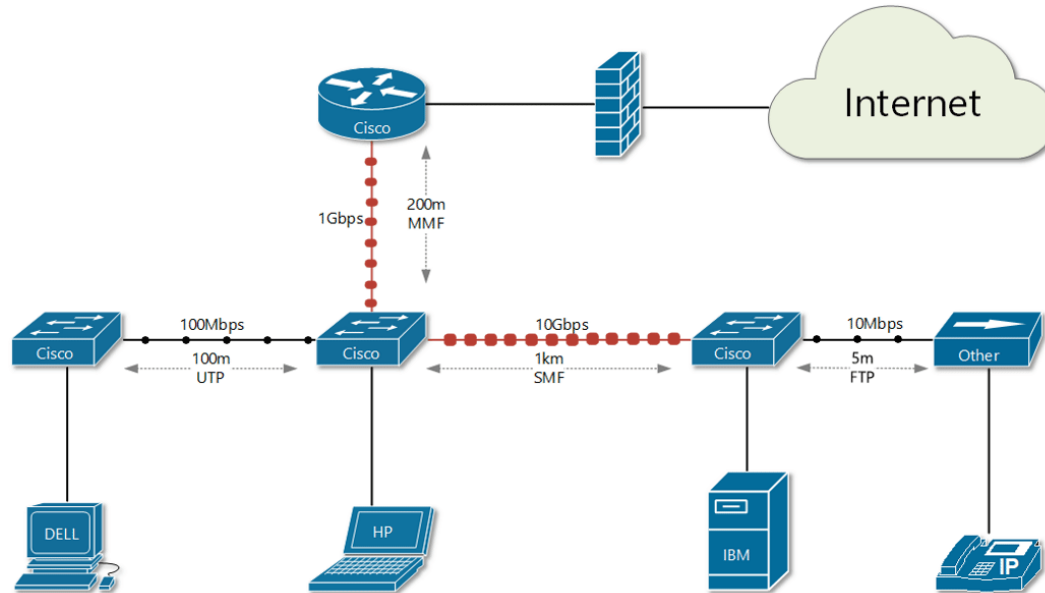
# Enterprise LANs



**Enterprise  
Wired and  
Wireless LAN**

Enterprise  
Network

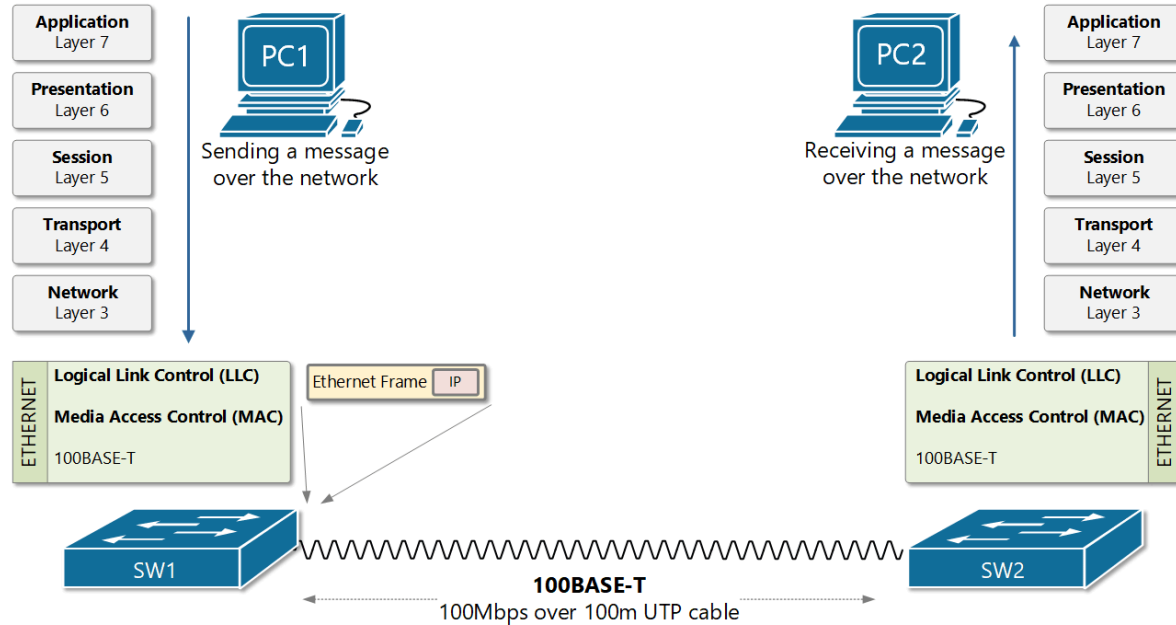
# Ethernet Physical Layer Standards



# Ethernet Physical Layer Standards

- PC1 sends a message to PC2.
- The Logical-Link Control sublayer is responsible to receive the IP packet and to encapsulate it in an Ethernet Frame, including all necessary information such as header and trailer. Then the frame is passed to the Media Access Control Layer.
- The MAC layer knows what media the frame has to be sent to and how to convert the frame to 1s and 0s based on the 802.3 media standard used. If the link is IEEE802.3u Fast Ethernet for example, the 1s and 0s are represented as **electrical signals**, if for example fiber optic link is used, the 1s and 0s are send as **light pulses**.

# Ethernet Physical Layer Standards

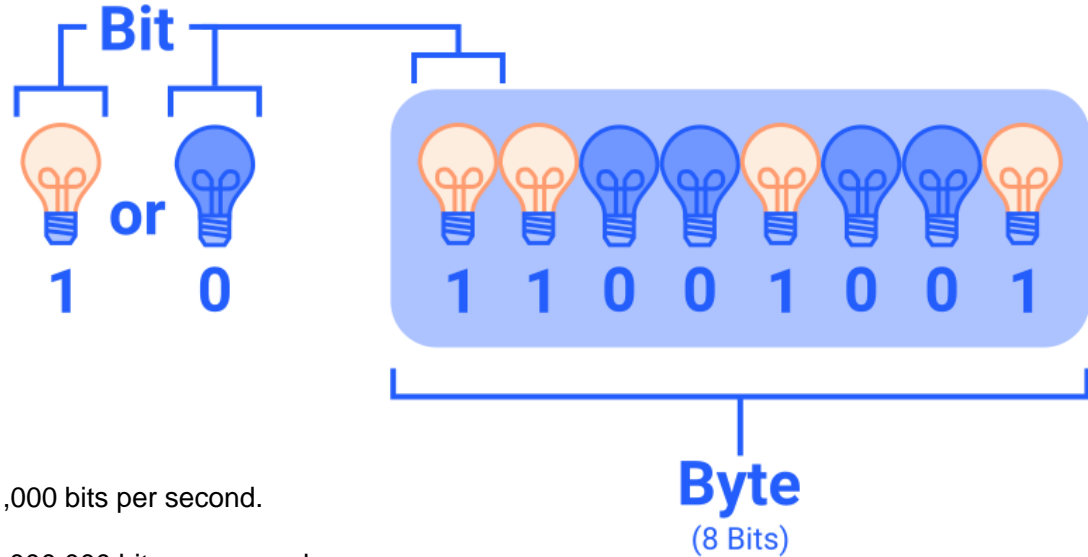


# Ethernet Physical Layer Standards

CATEGORY	STANDARD	BANDWIDTH	DISTANCE
CAT 3	10BASE-T	10 Mbps	100 meters
CAT 5	100BASE-TX	100 Mbps	100 meters
CAT 5e	1000BASE-T	1000 Mbps	100 meters
CAT 6	1000BASE-T/ 10GBASE-T	1000 Mbps/ 10 Gbps	100 meters/ 55 meters
CAT 6a	10GBASE-T	10 Gbps	100 meters
CAT 7	10GBASE-T	10 Gbps	100 meters
CAT 8	40GBASE-T	40 Gbps	30 meters

STANDARD	MODE	BANDWIDTH	DISTANCE
100BASE-FX	MMF	100 Mbps	2 kilometers
100BASE-SX	MMF	100 Mbps	300 meters
1000BASE-SX	MMF	1000 Mbps	220-550 meters
1000BASE-LX	SMF/ MMF	1000 Mbps	5 kilometers/ 550 meters
10GBASE-SR	MMF	10 Gbps	400 meters
10GBASE-LR	SMF	10 Gbps	10 kilometers

# Ethernet Physical Layer Standards

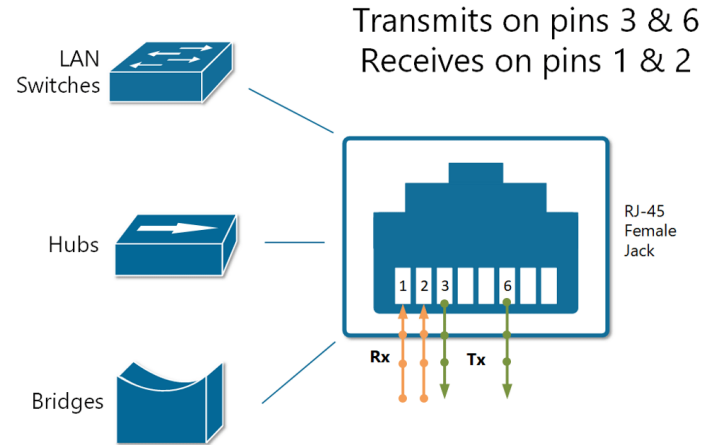
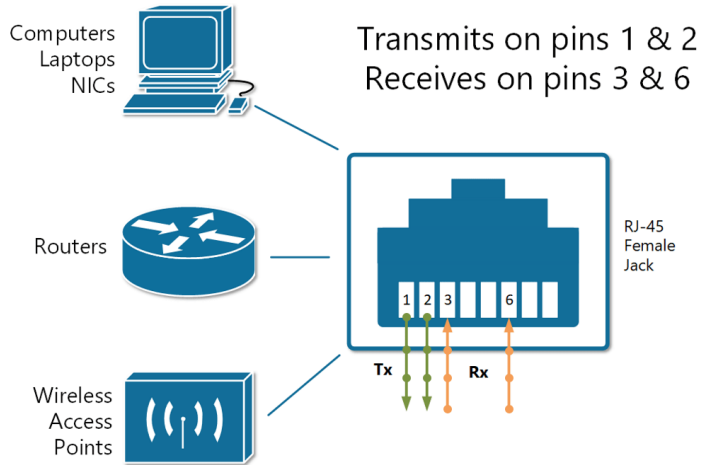


1 kilobit per second (kbps) = 1,000 bits per second.

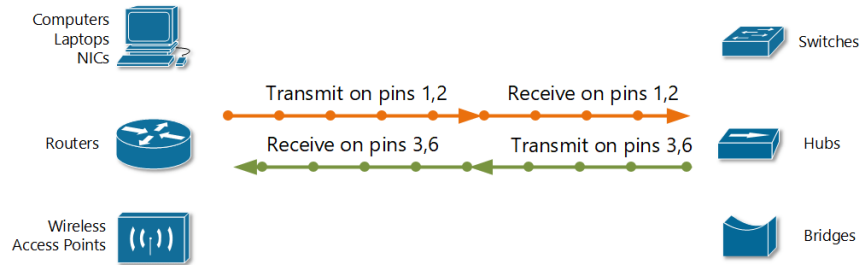
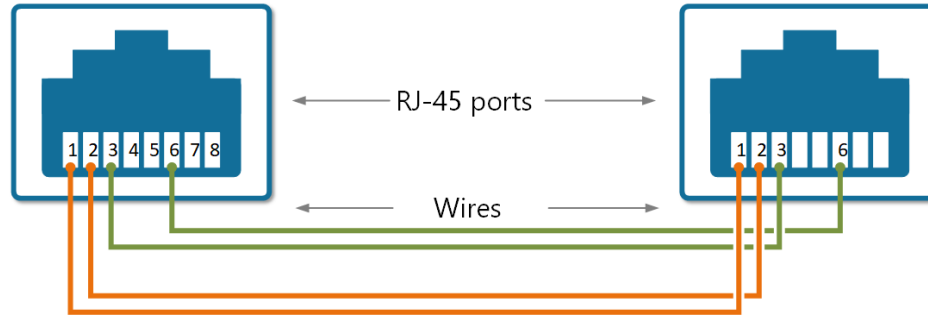
1 megabit per second (Mbps) = 1,000,000 bits per second.

1 gigabit per second (Gbps) = 1,000,000,000 bits per second.

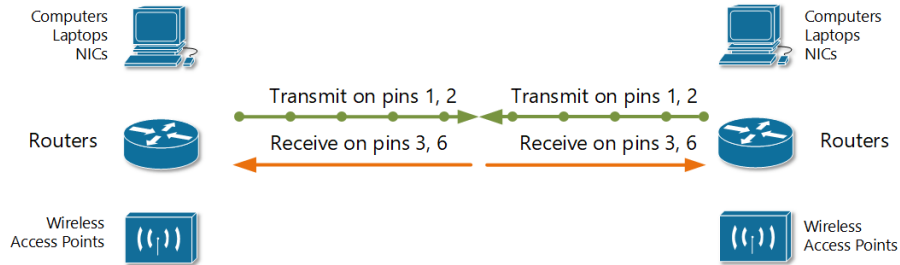
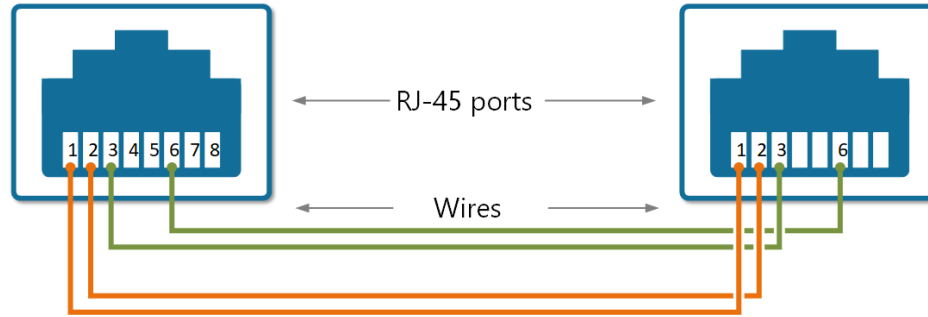
# Media (Copper cabling)



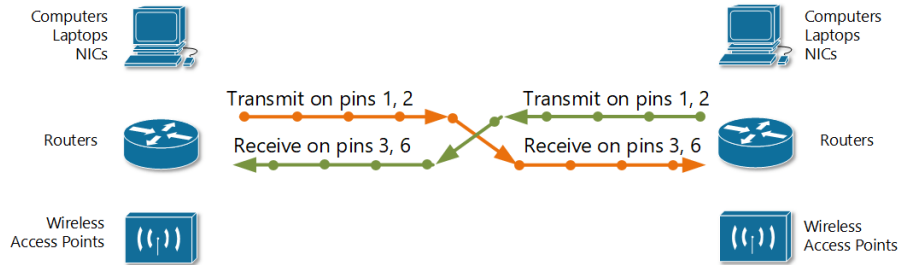
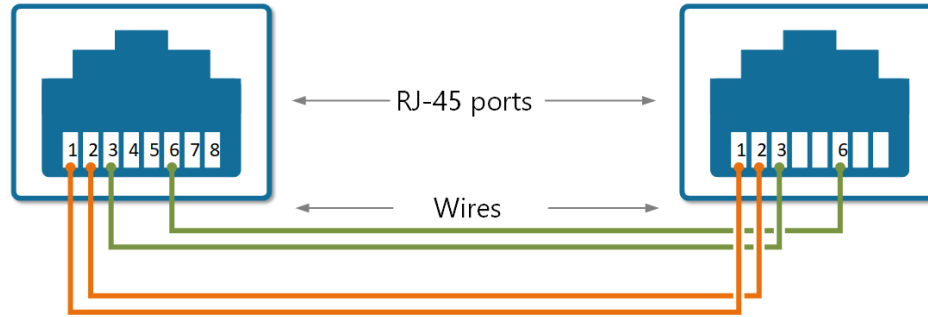
# Straight-Through cable pinout



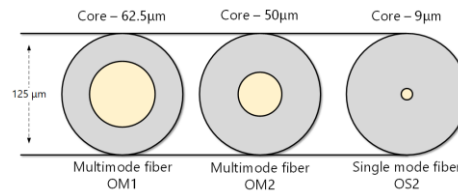
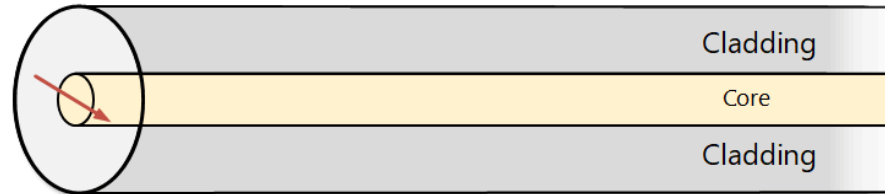
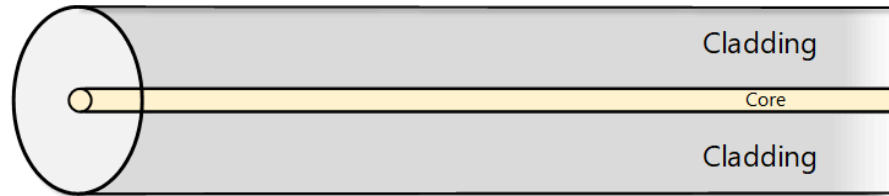
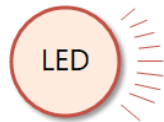
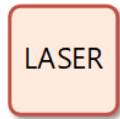
# Straight-Through cable pinout



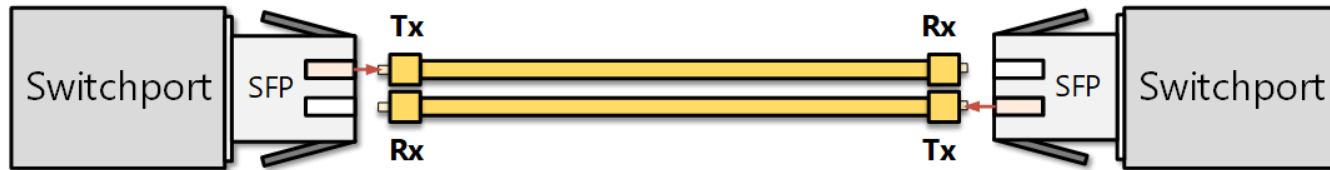
# Crossover cable cable pinout



# Media (Fiber-Optic Cabling)

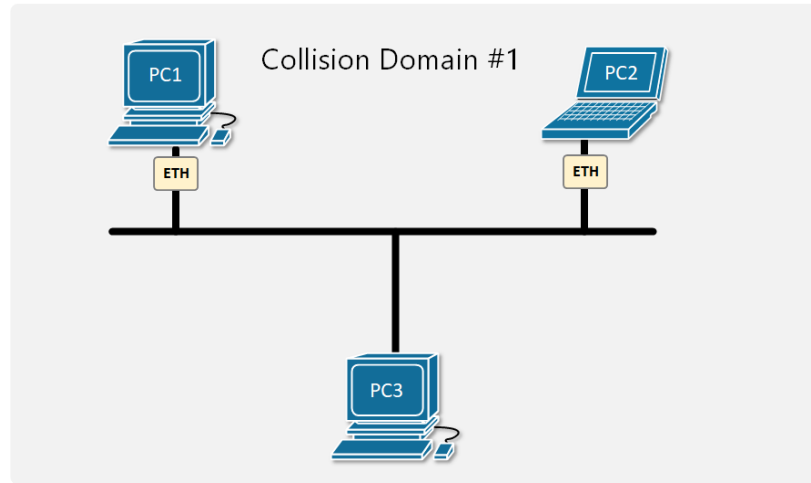


# Using Ethernet with fiber-optics



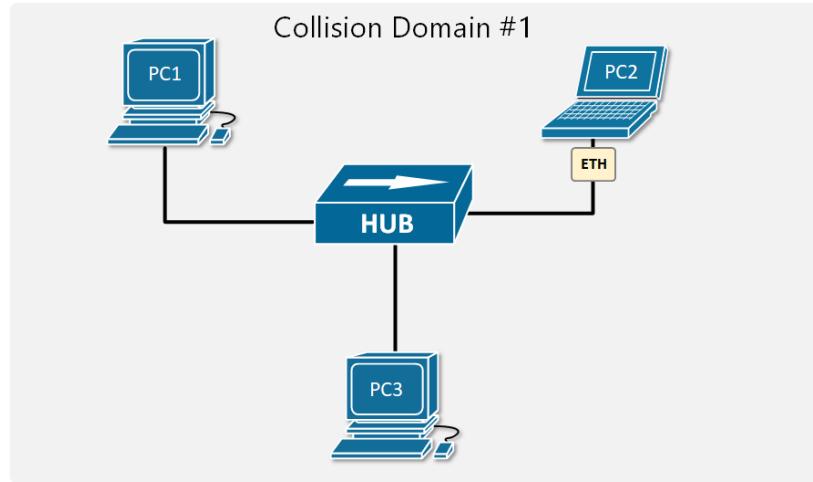
# Collision Domains

10Base2 (Thin Net)  
10Base5 (Thick Net)

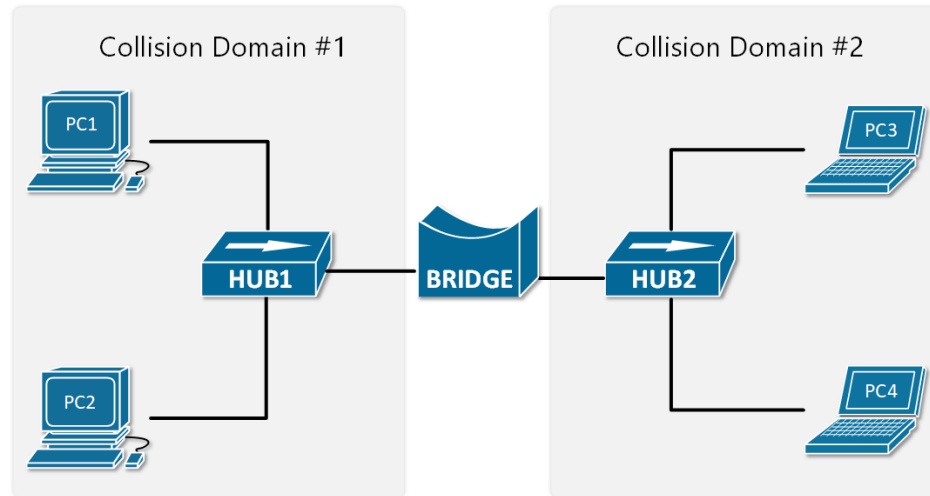


Carrier-sense multiple access with Collision Detection (CSMA/CD)

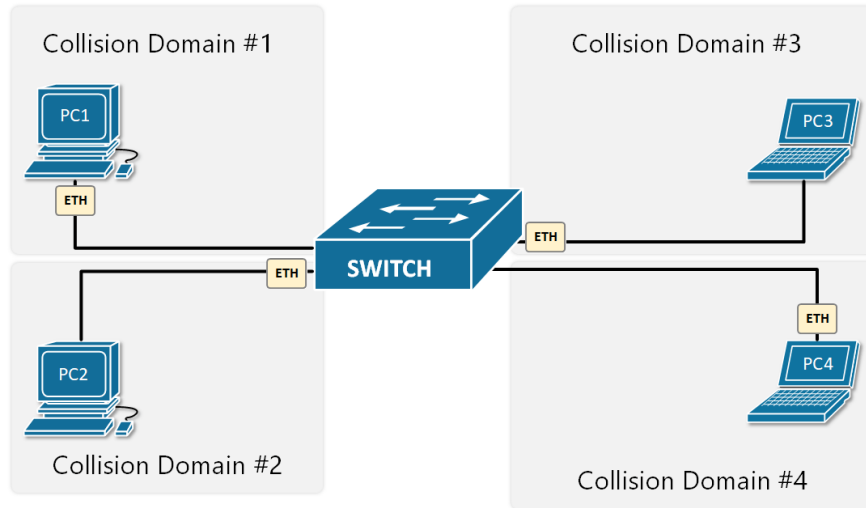
# Collision Domains



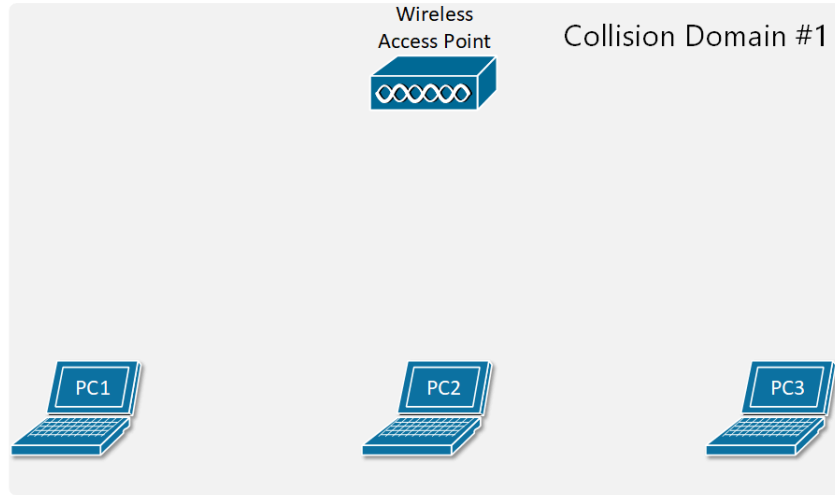
# Collision Domains



# Collision Domains

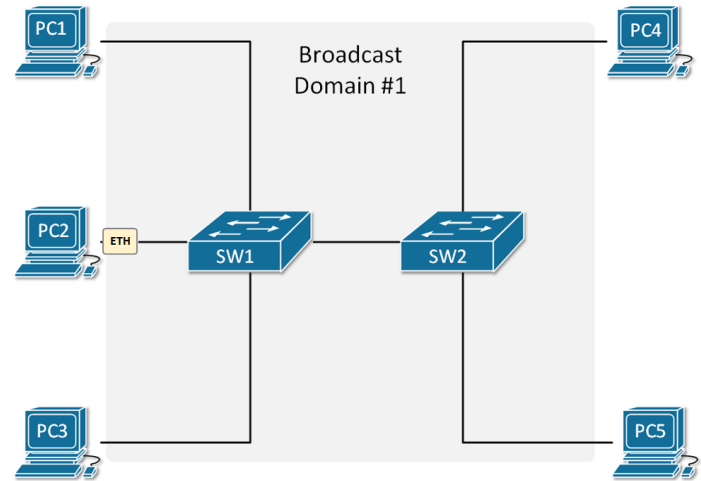
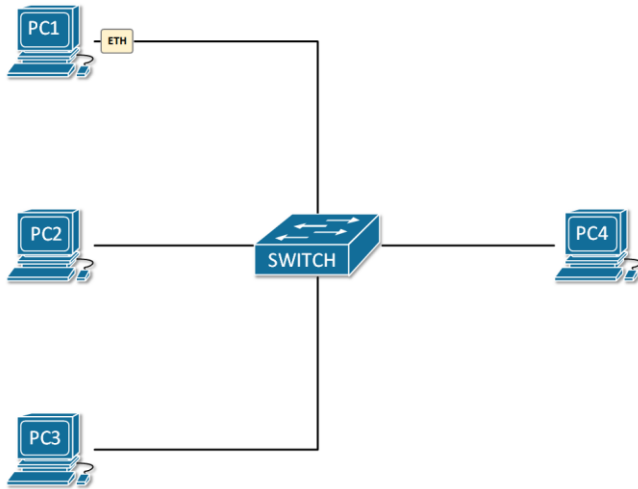


# Collision Domains



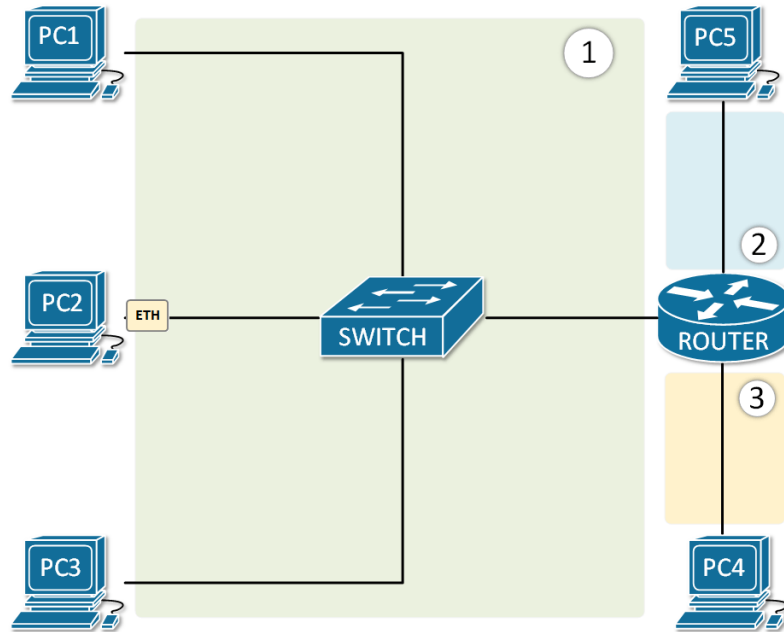
# Broadcast Domains

In Ethernet LANs, a broadcast is one-to-all. everybody receives a copy of it.



Switches **flood broadcast traffic** out all interfaces, except the one they received the broadcast on.

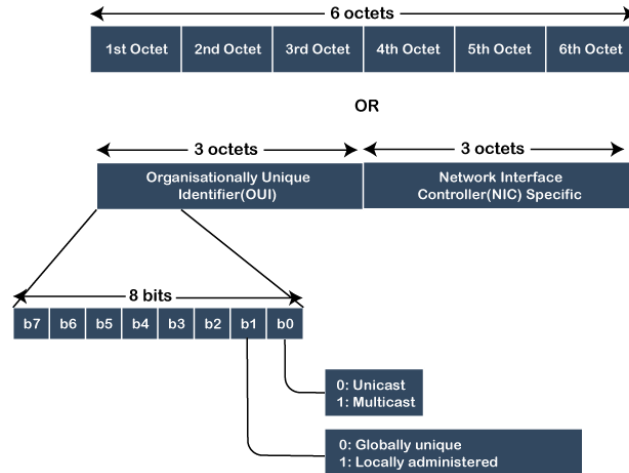
# Broadcast Domains and Routers





# MAC (Media Access Control) addresses

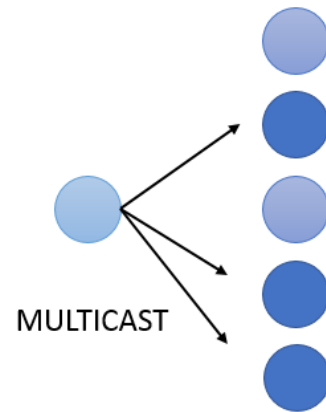
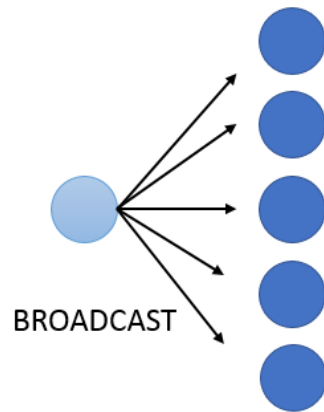
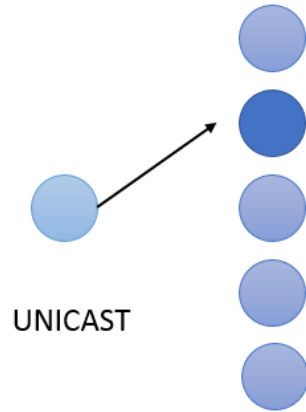
1100 0000 0010 0101 1110 1001 0001 1010 0011 0110 0111 1110  
C 0 2 5 E 9 1 A 3 6 7 E



## MAC (Media Access Control) addresses

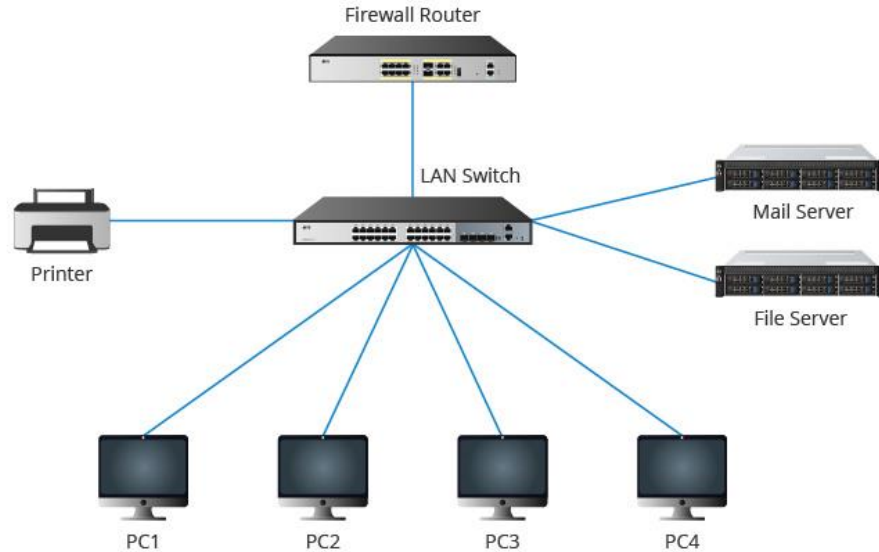
- » Burned-in address C025.E91A.367E
- » Hardware address C0:25:E9:1A:36:7E
- » Physical address C0-25-E9-1A-36-7E

# Types of traffic



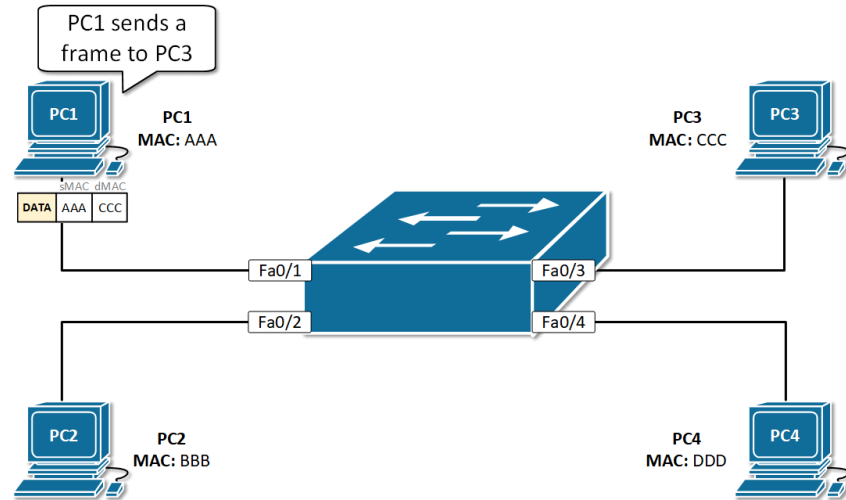
# LAN Switching

- Flooding Broadcast
- Unknown Unicast
- Unicast
- Multicast

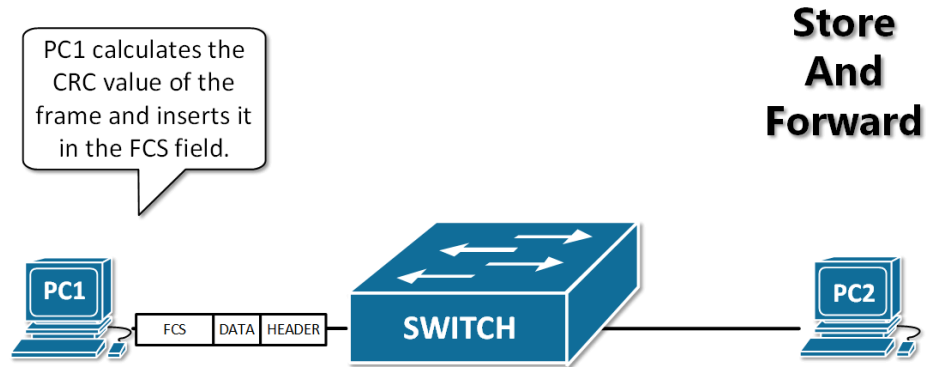


# LAN Switching

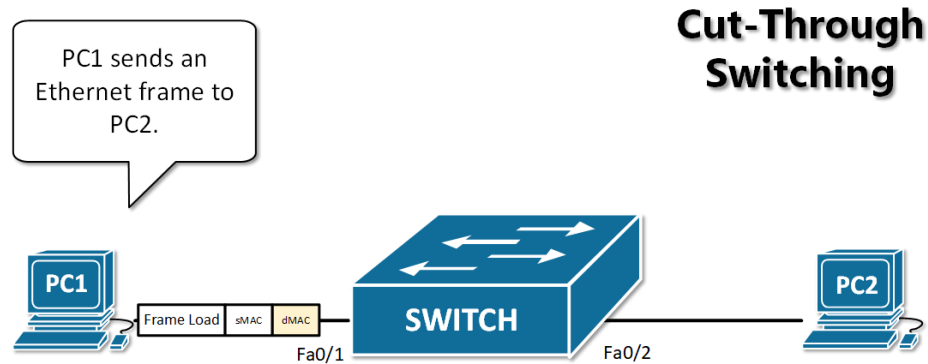
- Flooding Broadcast
- Unknown Unicast
- Unicast
- Multicast



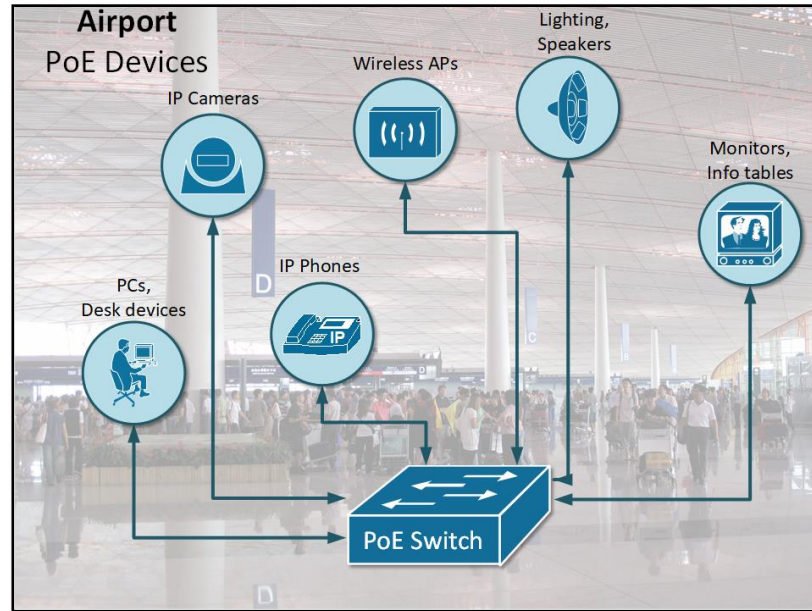
# Switching modes: Store-and-Forward vs Cut-Through



# Switching modes: Store-and-Forward vs Cut-Through

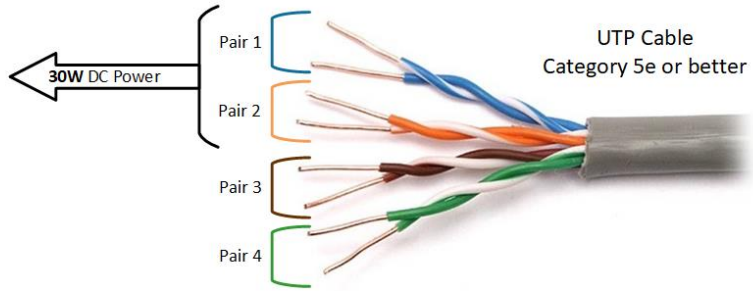


# Power over Ethernet

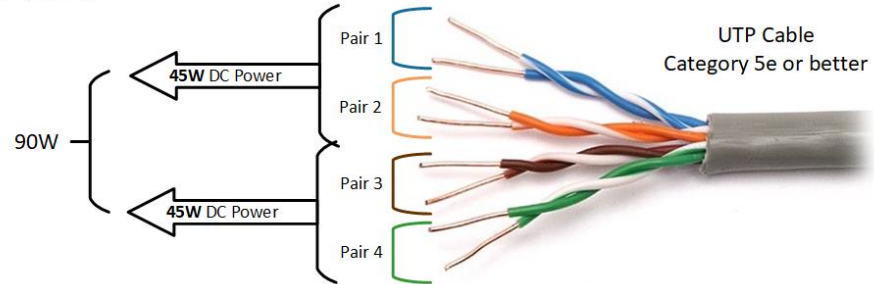


# Power over Ethernet

**PoE/PoE+**



**UPOE/UPOE+**



# Power over Ethernet

	PoE	PoE+	UPoE	UPoE+
<b>Minimum cable type</b>	Cat. 5e	Cat. 5e	Cat. 5e	Cat. 6a
<b>IEEE standard</b>	802.3af	802.3at	Cisco proprietary	Cisco proprietary
<b>PoE Type Designation</b>	Type 1	Type 2	Type 3	Type 4
<b>Maximum power per interface</b>	15.4W	30W	60W	90W
<b>Maximum power at the end device</b>	12.95W	25.5W	51W	71.3W
<b>Number of twisted pairs used</b>	2	2	4	4
<b>Max Cable Length</b>	100m	100m	100m	100m

# Passive PoE Injector and PoE Splitter



## PoE Injector



## PoE Splitter





**عباس ولی زاده**

مدرس دوره های شبکه و امنیت